

REPORT ON INTERNSHIP

WEB DEVELOPMENT

AN ONLINE LEARNING PROGRAM

AT

1STOP PLATFORM

SUBMITTED BY:

BATHAKALA NAVEEN (19103308)



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING,

**SCHOOL OF STUDIES IN ENGINEERING &
TECHNOLOGY,**

**GURU GHASIDAS VISHWAVIDYALAYA, BILASPUR-
495009**

SUBMITTED TO :

Dr. Princy Matlani

(Assistant professor)

CERTIFICATE



CHAPTER 1:

INTRODUCTION 1.1 Objectives

Internship is thought on addition a few encounters from the different a few associations which will encourage bounty to make a connection between the hypothetical and reasonable data. It includes profitable ability like usable working environment or pc instrumentation, taking care of a spread of things in the meantime, sorting out or dissecting learning, spending plans or rising collaboration, composing, and talking gifts. Usable work environment or pc instrumentation, composing, and talking gifts. It's indispensable to get a handle on the best approach to impart data to outsiders, managers, and companions. While doing an undergraduate program in computer science and engineering at Daffodil International University, I considered a few programming courses Last 4 years. Be that as it may, this is frequently not happy to get a handle on the web developing because of it's an extremely huge marketplace. to encourage a sound data concerning programming which has net application style and Development. I'm intrigued to attempt and do entry level position in BluBird Interactive Ltd.

This entry level position report covers the whole temporary job time that I have finished with progress concerning the coding, style and improvement.

Objectives

- Understand basic concept and structure of HTML3, HTML4, HTML5, CSS, Bootstrap Framework, PHP, Java, creating Database & connecting with WordPress
- To get awareness about the various job opportunities.
- To perceive communicational skills and organizational dynamics.
- To get educated about the official habitat.
- Opportunities for technical skill.
- Improve communication skill.
- Knowing all type of official knowledge.

1.2 Goals

- Knowing practical knowledge about programming.
- Gain knowledge about HTML3, HTML4, HTML5, CSS, Bootstrap Framework, PHP, Java etc.